



AURASMA TECH TIP SHEET

Definitions:

Augmented Reality: Layering *digital information* on top of the *physical world*.

Aurasma: Free mobile app for creating or experiencing augmented reality.

Trigger: the real-world *image, object, or location* to be scanned by the app Aurasma on a mobile device to activate a digital "Overlay".

Overlay: The digital element(s), such as *videos, images, or 3D models*, that are launched on the screen of the mobile device when the Aurasma app views a "Trigger".

Aura: The unique *Augmented Reality experience* that occurs when a real world "Trigger" launches digital "Overlay(s)".

Directions for Creating an Aura on Your iPad*

**You should already have an image or a video (edited in iMovie or filmed with camera) and saved it to your iPad camera roll.*

Open the Aurasma App

Tap the Aurasma Icon (bottom, center)

Tap the **plus sign** > select **Device**

Tap the **plus sign** > **Photo Album** > **Videos** > Choose your *Overlay* > **Use**

Name it appropriately > Tap **Finish**

Tap on your recently uploaded *Overlay* > Tap **Select**

Position your iPad to take a picture of your **Trigger** > Tap arrow

Position your **Overlay** > Tap arrow

Name it appropriately > Slide "**yes**" to add the aura to a channel

Choose your class channel > Tap "**Finish**"

Directions for Having People Read Your Auras From Their Mobile Devices

Open the Aurasma App

Tap Aurasma Icon (bottom, center)

Tap the **magnifying glass**

Type in the user's name or classroom's name (*example: RooseveltJohnson*)

Select their public channel (*example: D90TechTips*)

Scan the items or image with your built-in device camera

Voila!